

VISIT...

LANZAROTE
Caliente.COM

Tutor Teaching Tips

Repeated Reading • K-5

MATERIALS

Reading
Passage:
Part 1 (2 copies)

Timing device;
Graph

Reading
Passage:
Part 2 (2 copies)

Game cards;
Game board;
Markers

Introducing the Passage



5 minutes

Read part 1 of the passage *How the Zebras Got Their Stripes* to provide a model of fluent reading. Read with expression at a normal reading pace, taking about one minute to read the passage.

Give the child a copy of the passage and have him/her read it with you. If he/she has difficulty, slow the pace or read small chunks (one or two sentences), and then have the child read each chunk with you until you have read the entire passage. Read the entire passage with the child one or two more times.

Building Fluency



5–10 minutes

Have the child read the passage out loud while you time him/her for one minute. As the child reads, place a check mark on your copy of the passage over each word that he/she misreads. If the child pauses for three seconds, tell him/her the word and mark it as an error. Do not correct errors during the reading. After one minute, tell the child to stop. Circle the last word the child read. Help the child plot the number of words read on the graph. The goal is 70 words per minute with at least 90% accuracy.

Discuss errors once the child has completed the reading. Discuss word-attack strategies such as sounding out parts of words, looking for smaller words or recognizable chunks within larger words, and thinking about how the meanings of words relate to other parts of the text.

Do not exceed more than four independent readings of a passage in a single session. If the child seems to have too much difficulty, drop to a lower level during the next tutoring session.

Checking for Understanding



5 minutes

Ask the child to retell the passage. Look for detail in his/her retelling. Give the child time to respond independently. If needed, prompt with the following sample questions:

Who are the animals in the story? (donkeys)

What is their problem? (They have to work hard all the time.)

Who do they go see about their problem? (a wise old man)

If time permits, repeat the steps above using part 2 of the passage, *How the Zebras Got Their Stripes*.

Optional Activity



5–10 minutes

PLAYING A WORD GAME: Shuffle the game cards and stack them number-side down on the table. Have the child draw a card, read the word, and tell you whether it is a noun or a verb. Have the child check the answer on the back of the card. If correct, he/she can move on the game board the number of spaces indicated on the card. If incorrect, the child cannot move. Have the child place the card at the bottom of the stack. It is now your turn. Repeat the game as time permits.

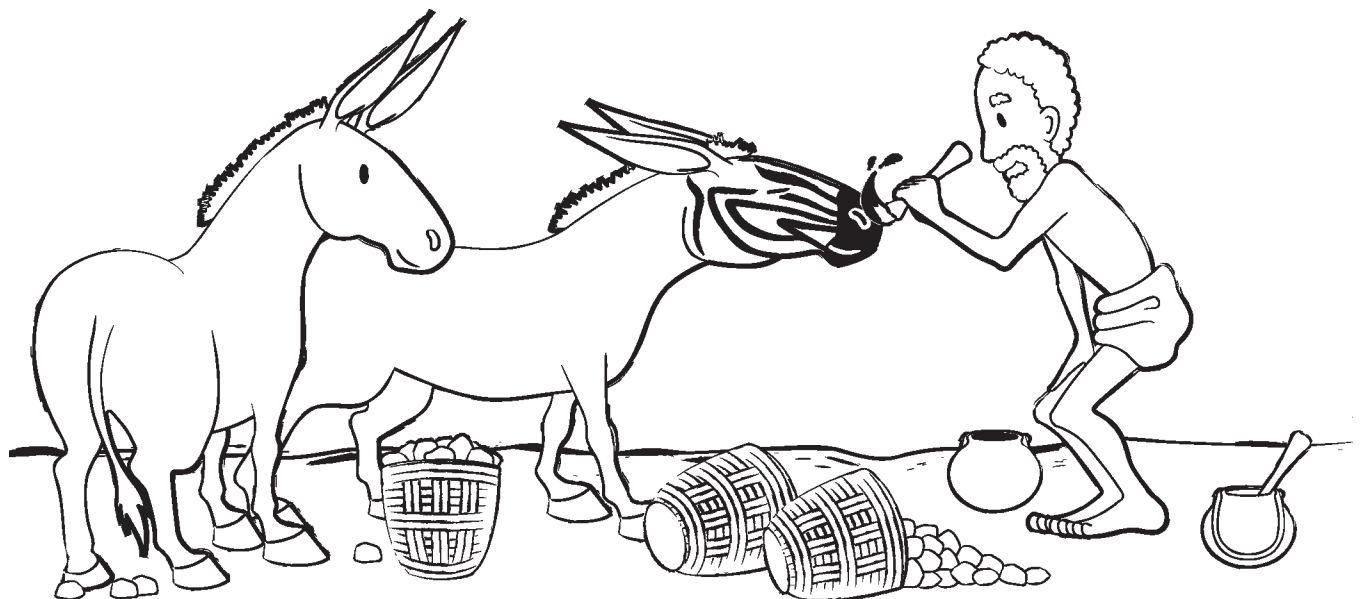
Part 1

Long ago, all donkeys had to work hard carrying heavy bundles. The donkeys were tired of working. They wanted to relax in soft grass.

Two donkeys went to tell a wise old man their problem. "I have an idea," said the wise old man.

The wise old man found two pots of paint. One pot was filled with white paint, and the other was filled with black paint.

"I will paint you so that you no longer look like donkeys," he said. He painted each donkey white with black stripes. "I will call you zebras."



Part 2

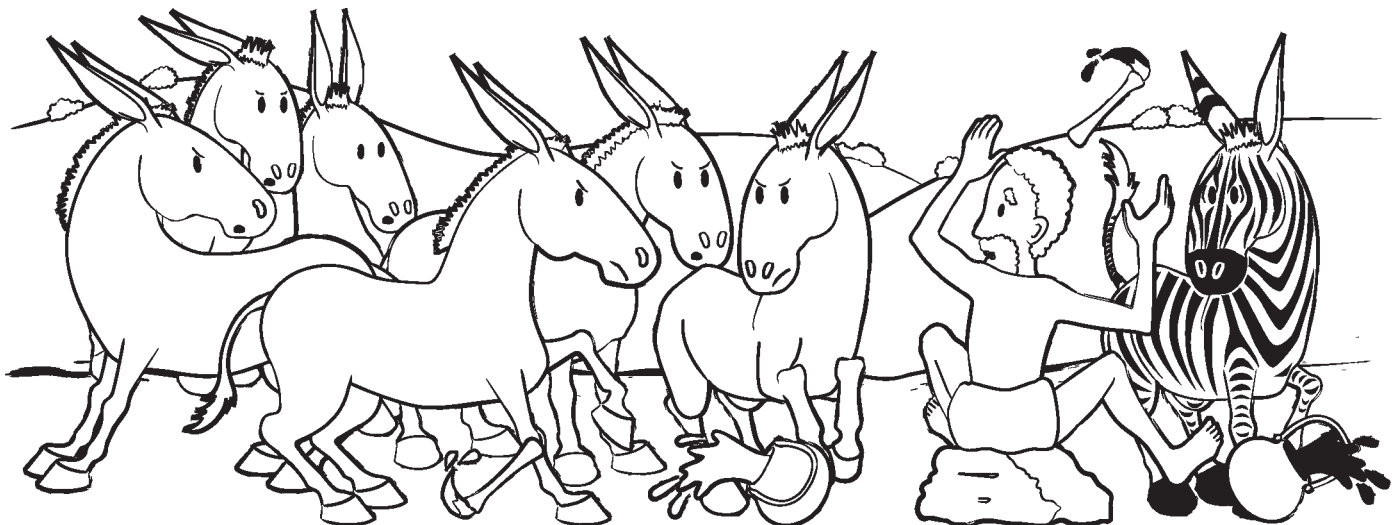
The zebras rested in soft grass. Soon, other donkeys 9
 saw the zebras and asked them where they had come 19
 from. The zebras told the donkeys their secret. 27

All the donkeys rushed to see the wise old man. He 38
 began painting the donkeys. But some of the donkeys 47
 became impatient. They kicked and stirred about. They 55
 knocked over the two pots of paint. 62

"There is no more paint," said the wise old man. 72

"Because you were impatient, you donkeys must return 80
 to work." 82

From then on, donkeys have worked. But the patient 91
 zebras never worked again. 95

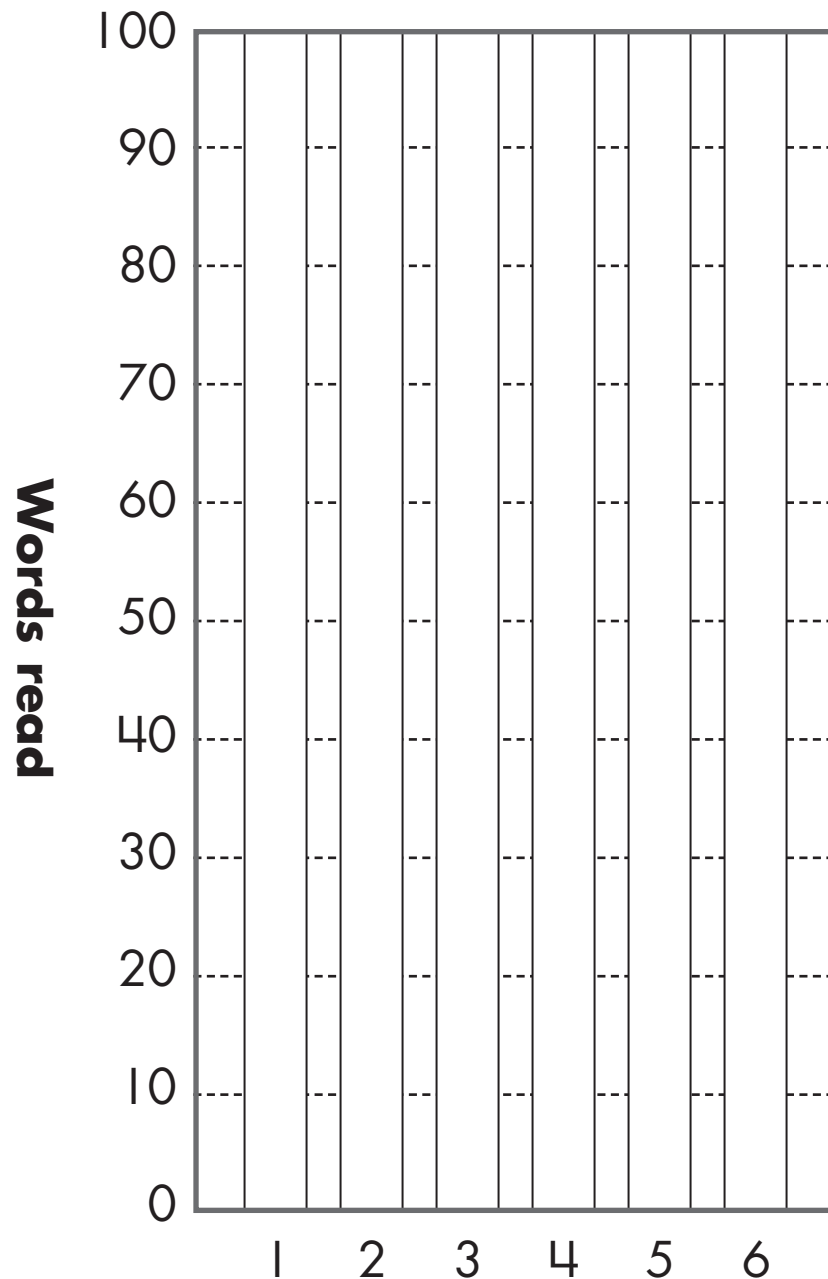


Fluency

Repeated Reading Bar Graph

Lesson K-5

Name _____ Date _____



Number
of errors: _____
1 2 3 4 5 6

Directions: These game cards are two-sided. Print or copy back-to-back to make one set of cards.

Fluency

 Game Cards (FRONT)

Lesson K-5

donkeys

bundles

man

problem

rushed

carry

relax

tell

pots

grass

stripes

zebras

painted

found

said

was

Directions: These game cards are two-sided. Print or copy back-to-back to make one set of cards.

Fluency

 Game Cards (BACK)

Lesson K-5

noun

1

noun

2

noun

2

noun

3

verb

4

verb

2

verb

2

verb

3

noun

2

noun

2

noun

3

noun

1

verb

3

verb

2

verb

2

verb

4

